272-T08

MECHATRONICS ENGINEERING TECHNOLOGY

	START DATE: COMPLETION DATE:	//
Programmable Logic Contro	ollers and Digital Logic	
		tudent will build and
OBJECTIVE: Complete Q01	1-Q24, and T03, T04, T07	
UIRED: Instructor theory le	esson, training system	
CTORS: Complete Q01-Q02,	, T03 and observe all school/classroom	safety rules at all times
Solve problems operations wi Demonstrate after reading un	ith rational numbers using rates and pe derstanding of non-fiction text	ercentages
VORK ANCHORS: emonstrate essential workpla	ace skills.	
NCE CHECKLIST:		
TASK TO BE C	COMPLETED	TEACHER SIGN OFF
1. Identify academic and	hors and complete learning guide AA01	
2. View PLC videos liste	ed on the next page	
3. Complete PLC units (www.learnamatrol.com	
4. Review your notes and memorize ladder logic and gates		
5. Complete performanc	e sheets	
CE LEVEL: SATISFACTORY BUCK	<i>FAMILIARIZATION INSTRUCT</i> S COUNTY TECHNICAL SCHOOL –	ED/CANNOT PERFORM
	NCE OBJECTIVE: After concuit from a diagram and it were considered a	COMPLETION DATE:

INSTRUCTOR'S SIGNATURE

The videos listed below will assist you in programming some of the PLC tasks that you need to complete. They are not exact programming solutions, but will be helpful in creating your PLC program.

RSlinx 500 Setup - https://youtu.be/YYnEWfGFyW0

RSlogix500 Setup - https://youtu.be/IYVIfnHVhNE

Programming inputs in series - https://youtu.be/fWFg0U734t4

Programming inputs and outputs in parallel – https://youtu.be/5DHyyVFMoWo

Programming hints and tricks/shortcuts - https://youtu.be/n-ToGbKllEA

Seal in/memory circuit -

https://www.youtube.com/watch?v=V8TxYQ8mUpc

Timer on TON - https://youtu.be/A4dewWWMnVA

Timer off TOF- https://youtu.be/lMQsF1g1ijs

Retentative timer RTO - https://youtu.be/WBC7WKBc091

Count up CTU - https://youtu.be/8PM0NQhSdNc

Count down CTD - https://youtu.be/f75mjo21zaQ

Program a Directional Control valve - https://youtu.be/V8TxYQ8mUpc

Analog inputs - https://youtu.be/okV Cw5DU1s

Analog outputs - https://youtu.be/Rbfja90BHpo

Analog signal controlling a binary process - https://youtu.be/3AfVi5z-fQs

Performance Sheets

After viewing the PLC programming videos, program and wire the following tasks on the PLC trainer/simulator

Task #1

Program a seal in/motor start circuit. There should be two momentary pushbutton switches; one for start, and one for stop. When you push the start button a green pilot lamp should illuminate indicating motor run. When you push the stop button a red pilot light should illuminate indicating motor stop.

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Instructor signoff	
Task #2 Program a timer circuit. There should be one momentary one green indicator lamp. When the momentary button is green lamp should light up in ten seconds.	•
Instructor signoff	
Task #3 Program a timer circuit/motor start delay. There should be push buttons, one green, and one red indicator lamp. Whe button is pushed the green lamp(motor run) should illumi When the second button is pushed the program should res lamp(motor stop) should illuminate.	en the momentary nate in ten seconds.
Instructor signoff	

<u>Task #4</u>

Program a timer circuit/motor run. There should be two momentary push buttons, one green, and one red indicator lamp. After the momentary push button is held for 10 seconds the green lamp should illuminate. When the second button is pushed the program should reset and the red lamp should illuminate.

Instructor signoff		

<u>Task #5</u>
Program a counter circuit. There should be two momentary push buttons,
one green, and one red indicator lamp. When the momentary button is
pushed 10 times the green lamp should illuminate. When the second button
is pushed the program should reset and the red lamp should illuminate.

Instructor signoff	

Task #6

Program a retentive timer circuit. This program keeps track of how long a motor runs. After 1 minute of time the motor requires a drop of oil from a pump to lubricate the motor bearing. There should be two momentary push buttons, one green, one red, and one yellow indicator lamp. When the momentary button is pushed the green light will illuminate indicating motor run. The timer should keep track of how long the motor runs. When you stop the motor the red lamp should light. When you restart the motor the timer should continue to count. After multiple motor stop/starts and one minute of time the yellow light should light for 2 seconds indicating the oil pump has lubricated the bearing.

Instructor signoff	

<u>Task #7</u>

Program a reversing motor starter. Three push buttons- one for forward, one for reverse, and one for stop. Three lights- Green for forward, Yellow for reverse, Red for stop.

<u>Very important safety step:</u> Your program must not allow the user to go from forward to reverse without hitting stop first. If a user can push the forward button and go to reverse without stopping, the motor will be damaged.

<u>Task #8</u>

Program railroad stop lights and gate. Use a toggle switch to simulate a sensor. When the sensor is on the train is coming. A red and yellow light should alternately blink at .5 second intervals. Ten seconds later another light should come on indicating the gate has come down to block traffic. When the train is done passing flip the switch (sensor) off. The gate light should go off in 5 seconds and the lights should stop blinking after 10 seconds indicating a safe situation.

Instructor signoff
Task #9 Pneumatic control of a cylinder. The double acting cylinder will extend for 5 seconds, then retract for 5 seconds, and continue to repeat. There should be a pushbutton to start the process and a stop button to stop the process. A red indicator light should illuminate when the cylinder is retracted. A green indicator light should illuminate when the cylinder is extended.
Instructor signoff
Task #10 Program a conventional traffic light with red, yellow, green, walk, and do not walk indicators. Green lights should be 15 seconds, walk should be 10 seconds, yellow lights should be 2 seconds.
Instructor signoff

GRADING RUBRIC

Safety	Instructed/Cannot 0 points Student rarely follows industry	Familiarization 1 point Student needs to be frequently	Satisfactory 2 points Follows all industry	Mastery 3 points Student always follows all
	standard safety rules	reminded to follow industry standard safety rules	standard safety rules, but required one reminder.	industry standard safety rules
Task	Student is unable to complete task	Student requires frequent assistance to complete task, and/or is familiar with some parts of the task	Student requires very little assistance to complete task, or has only completed task once or twice, but completed it satisfactorily with little to no assistance	Student can perform task with no assistance and has completed the task many times with no errors.

Mastery = 6 points Satisfactory = 4-5 points Familiarization = 2-3 points Instructed cannot perform = <2 points